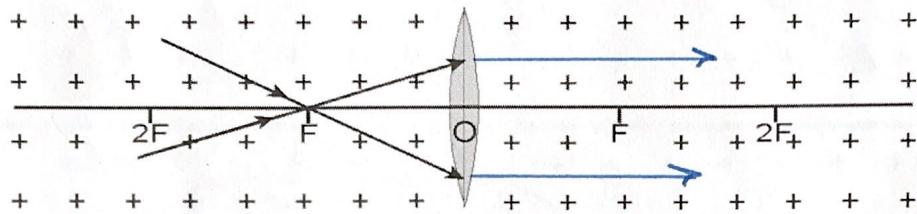


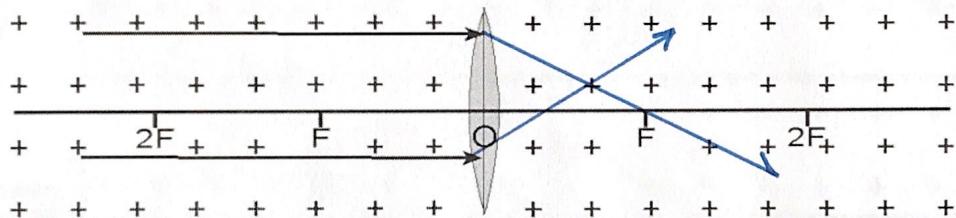
## L14 Finding the Images of a Convex/Converging Lens

Complete the following:

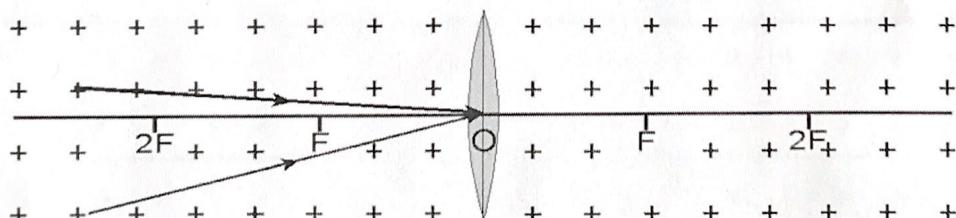
- 1) Any incident ray passing through the Focus will *exit parallel to principal axis*



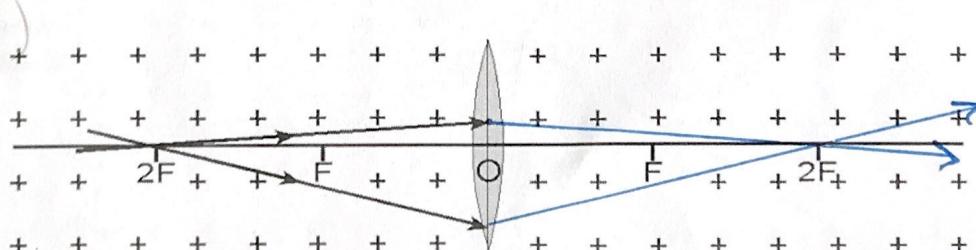
- 2) Any incident ray parallel to the principal axis will *pass through the focus*.

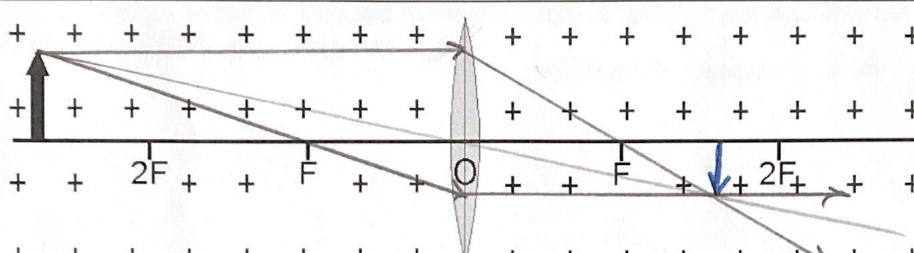
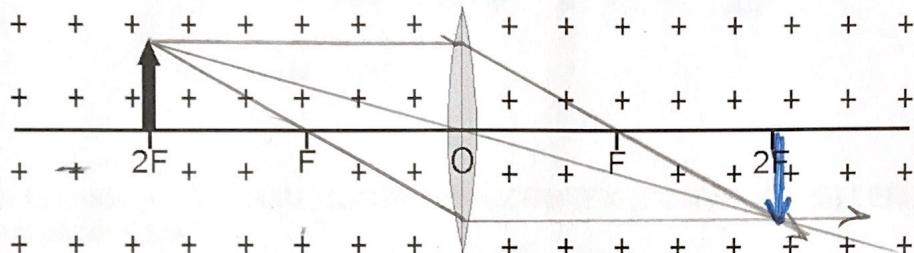
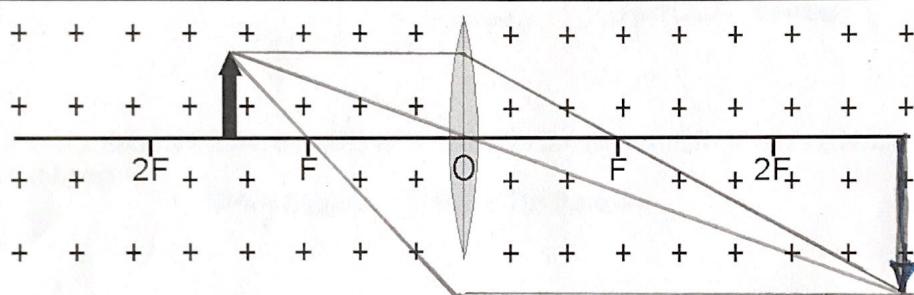
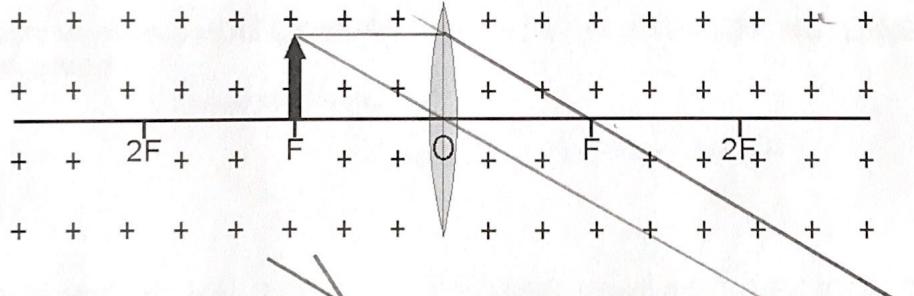
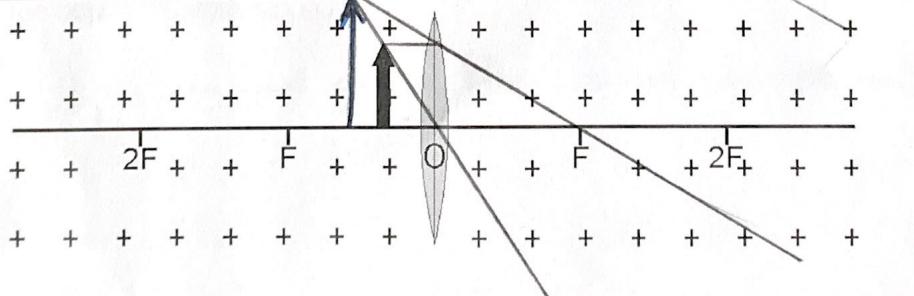


- 3) Any incident ray passing through the Optical Centre will *travel on the same path*



Any incident ray passing through 2F will *pass 2F on the other side*



Object Location	Images Formed by Converging Lenses Ray Diagrams	LOST
Beyond $2F$		Location between $F$ & $2F$ (Right) Orientation inverted Size smaller Type Real
At $2F$		Location at $2F$ Orientation inverted Size same Type Real
Between $F$ and $2F$		Location past $2F$ Orientation inverted Size larger Type Real
At $F$		Location None Orientation None Size None Type None
Between $F$ and $O$		Location between $O$ - $F$ (left) Orientation upright Size larger Type Virtual

- 4) If the OBJECT IS MOVED far beyond twice the focal length ( $2F$ ) of a CONVEX (CONVERGING) LENS, the image will move  
- toward focus and get smaller
- 5) If the OBJECT IS MOVED close toward the focus of a CONVEX (CONVERGING) LENS, the image will move  
- farther away beyond  $2F$   
- larger
- 6) In order to produce a VIRTUAL IMAGE with a CONVEX (CONVERGING) LENS, the object must be placed  
*between F & O*  
*(focus) (optical center)*
- 7) In order to produce a REAL IMAGE with a CONVEX (CONVERGING) LENS, the object must be placed  
- beyond the focus
- 8) In order to produce an ERECT IMAGE with a CONVEX (CONVERGING) LENS, the object must be placed  
- between F & O  
*(focus) (optical center)*
- 9) In order to produce the LARGEST IMAGE POSSIBLE with a CONVEX (CONVERGING) LENS, the object must be placed  
- as close the focus as possible

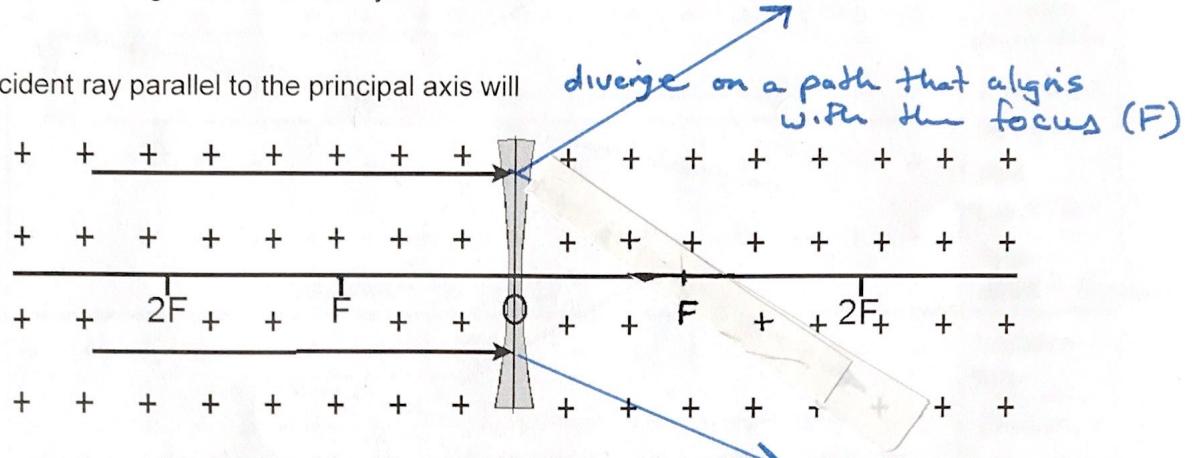
## Finding the Images of a Concave/Diverging Lens

### Characteristic Rays

Complete the following characteristic rays:

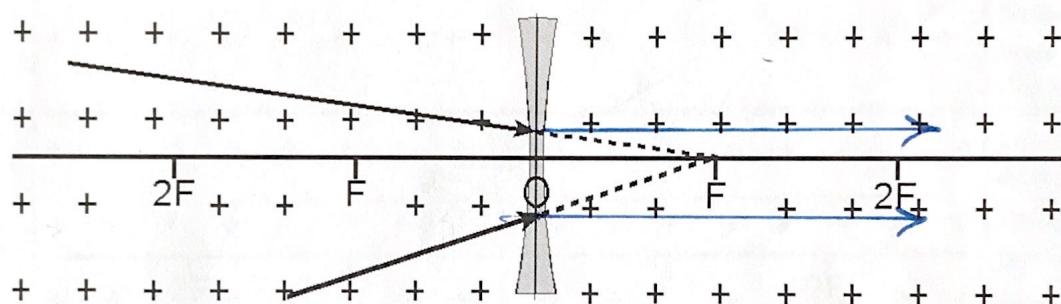
- 1) Any incident ray parallel to the principal axis will

*diverge on a path that aligns with the focus (F)*



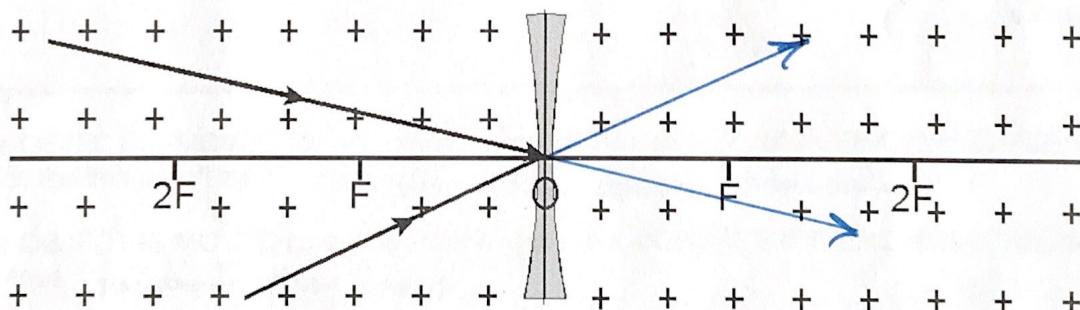
- 2) Any incident ray moving toward the Focus will

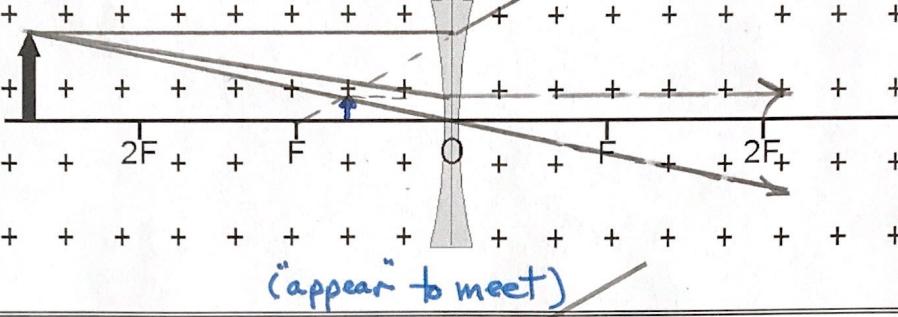
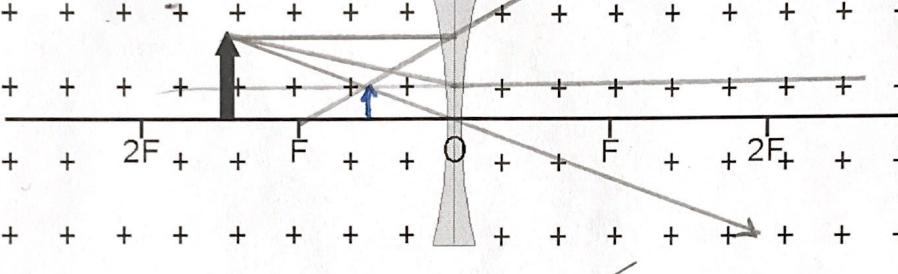
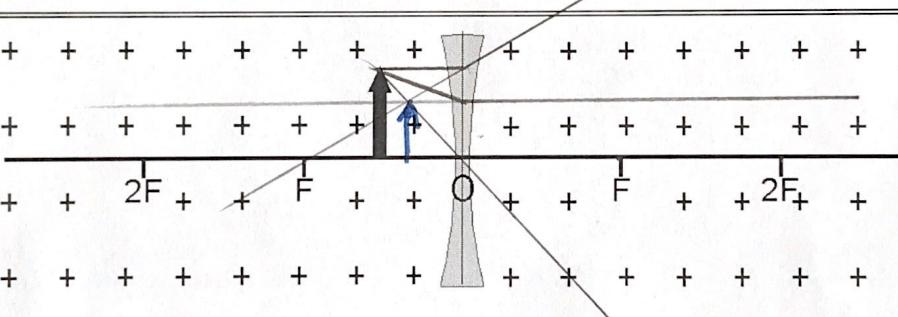
*become parallel to the principal axis.*



- 3) Any incident ray passing through the Optical Centre will

*travel on the same path.*



Object Location	Images Formed by Diverging Lenses Ray Diagrams	Image Location
Beyond $2F$	 <p>(appear to meet)</p>	Location <b>Same side</b> Orientation <b>upright</b> Size <b>smaller</b> Type <b>real Virtual</b>
At $2F$		Location <b>Same side</b> Orientation <b>upright</b> Size <b>smaller</b> Type <b>real Virtual</b>
Between $F$ and $2F$		Location <b>Same side</b> Orientation <b>upright</b> Size <b>larger</b> Type <b>virtual</b>

- 4) If the OBJECT IS MOVED far beyond the focal length ( $2F$ ) of a CONCAVE (DIVERGING) LENS, the image will move **toward the focus (same side)**
- 5) If the OBJECT IS MOVED close toward the focus of a CONCAVE (DIVERGING) LENS, the image will move **toward the lens.**
- 6) In order to produce a VIRTUAL IMAGE with a CONCAVE (DIVERGING) LENS, the object must be placed **anywhere.**
- 7) In order to produce a REAL IMAGE with a CONCAVE (DIVERGING) LENS, the object must be placed - **it can't be done.**
- 8) In order to produce the LARGEST IMAGE POSSIBLE with a CONCAVE (DIVERGING) LENS, the object must be placed **close to the lens.**