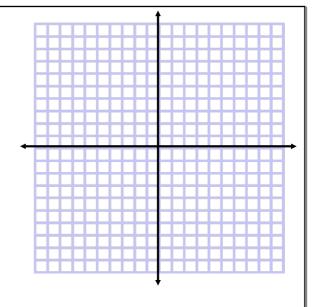
Using the x-intercepts, y-intercept, axis of symmetry, vertex and the mirror of the y-intercept to graph the following:

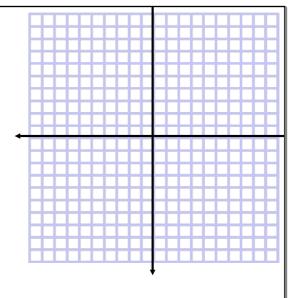
$$y = -3x^2 - 12x$$



Oct 18-9:29 AM

Using the x-intercepts, y-intercept, axis of symmetry, vertex and the mirror of the y-intercept to graph the following:

$$y = 0.75x^2 + 3x - 3.75$$



# Quadratic Word Problems - Strategies

#### Learning Goal:

By the end of today, I will be able to use a variety of methods (table of values, graphing calculator, algebra technique) to solve quadratic problems.

Nov 5-1:55 PM

### **Key Words**

Maximum = vertex with a negative "a" value

Minimum = vertex with a positive "a" value

Initial = y intercepts (x = 0, t = 0, etc.)

Break even, on the ground, make a profit = x intercepts (y=0)

Word Problem Strategies

What am I being asked? (main idea)

What do I know?

What do I need to know/do to find the answer?

What does the answer mean?

Nov 5-2:15 PM

A bus company usually charges \$2 per ticket, but wants to raise the price by 10 % per ticket. The revenue that could be generated is modelled by the function  $R(x) = -40(x-5)^2 + 25\,000$ , where x is the number of 10 % increases and the revenue, R(x), is in dollars. What should the price of the tickets be if the company wants to earn \$21\,000?

The cost of running an assembly line is a function of the number of items produced per hour. The cost function is  $C(x) = 0.28x^2 - 1.12x + 2$ , where C(x) is the cost per hour in thousands of dollars, and x is the number of items produced per hour in thousands. Determine the most economical production level.

Nov 5-2:36 PM

A rocket is launched from a platform.

The height (h) is given in metres, and is modelled by the following:

$$h(t) = -4.9 t^2 + 180t + 1.5$$

where"t "is in seconds.

what is the initial height?

when does the rocket hit the ground?

what is the maximum height?

When does the rocket have a height of 500m off the ground?

How long is the rocket at a height OVER 1000m?

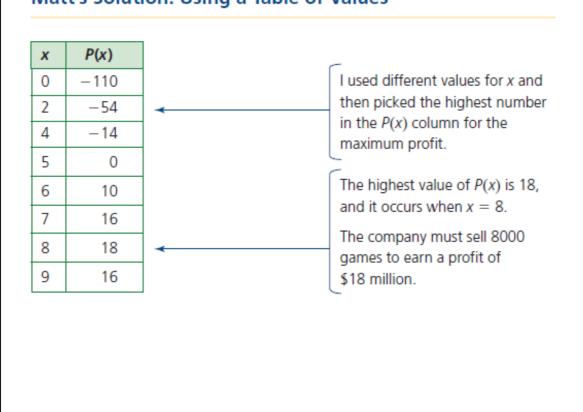
# Example

A computer software company models the profit on its latest video game using the function  $P(x) = -2x^2 + 32x - 110$ , where x is the number of games, in thousands, that the company produces and P(x) is the profit, in millions of dollars.

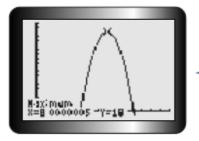
How can you determine the maximum profit the company can earn?

Oct 8-7:28 PM





### Tony's Solution: Using a Graphing Calculator



The number of games they must produce to make a maximum profit is 8000. The profit will be \$18 million.

I used a graphing calculator. I entered  $-2x^2 + 32x - 110$  into Y1 and then used the maximum operation.

According to the graphing calculator, the maximum is 18 when x = 8. At first I thought that meant that the company must sell 8 games to earn a profit of \$18, and that's not much profit. Then I remembered that the function is for x thousand games and P(x) is in millions of dollars.

Oct 8-7:39 PM

### **Donica's Solution: Factoring**

$$P(x) = -2x^2 + 32x - 110 \blacktriangleleft$$

This is an equation of a parabola that opens downward, since the coefficient of  $x^2$  is negative.

$$P(x) = -2(x-5)(x-11) \leftarrow x - 5 = 0$$
 and  $x - 11 = 0$   
 $x = 5$  and  $x = 11$ 

The maximum value is at the vertex, which is halfway between the function's two zeros. So I factored P(x) to find the zeros. I set each factor equal to zero to solve.

The maximum occurs at

$$x = \frac{5+11}{2}$$

$$x = 8$$

The maximum is halfway between the zeros. I added the zeros and divided by 2.

$$P(8) = -2(8^2) + 32(8) - 110$$
 I put 8 into the profit function to get  $= 18$ 

The company must sell 8000 games to earn a profit of \$18 million.

## Reflecting

- A. Can Matt always be certain he has determined the maximum value using his method?
- **B.** Will Donica always be able to use her method to determine the maximum (or minimum) value of a function? Explain.
- C. How do you know that each student has determined the maximum profit and that no other maximum could exist?
- **D.** Why is finding the domain and range important for quadratic equations that model real-world situations?
- **E.** How do you choose your strategy? What factors will affect the method you choose to solve a problem?

Oct 8-7:36 PM

**Consolidation Questions:** 

page 178-9 #8, 9, 12, 13,14